

Table of Contents

-Summary

-Preface

-Section 1: A Brief Look at Arcade and Console Games

-Section 2: Early Home Computer Games and the Role-Playing Game

-Section 3: Computer Game Pioneer: Richard Garriott

-Section 4: id Software's Contribution

-Section 5: Looking Glass Studios' Contribution

-Section 6: A Note on Games Since the '90s

-Closing Words

-Bibliography

-Games Cited

-Images Cited

-Timeline

-Index